



2021

Member - Guest Four-Ball

Schedule of Events

Thursday	10:00 Lunch & Tournament Registration * 1:00pm Shotgun - Match One 3:30pm Shotgun - Match Two 6:00pm Dinner, Raffle & Putting Contest
Friday	7:30am Breakfast 9:00am Shotgun - Match Three 11:30pm Shotgun - Match Four 2:00pm Shotgun - Match Five Pot O' Gold (after completion of play)
Saturday	7:30am Breakfast 9:00am Shotgun - Match Six 11:30pm Shotgun - Match Seven 2:30pm (approx.) Tournament Playoff (Details Below)

Format

Four-Ball Match Play contested over seven (7) 9-hole matches within flights.

Tees

Men: **Blue Tees**

A player 70 and older may elect to play the White Tees

Handicaps

Handicaps are established using **80%** of each player's USGA handicap as of the August 3rd. Players will stroke off the low handicap in their group as they fall on the card. Half strokes applied if necessary. The 10-stroke differential rule between partners is in effect.

Flight Winners

The team in each flight with the highest three-day point total will be declared the Flight Winner and will advance to the Tournament Playoff. Ties for the flight winners will be decided by their point total in their head to head match. If there is still a tie then it will be their point total vs. the highest seed in their flight, then the second highest seed and so forth.

Scoring

Four Ball Match Play at 80% handicap Seven 9-hole matches scored as follows:

- 1 point for a hole won**
- ½ point for a hole halved**
- 0 point for a hole lost**

Playoff Format

All Flight Winners will play a five-hole playoff which will consist of holes ten, fifteen, sixteen, seventeen, and eighteen. Format is Two-Man Best-Ball. Teams will play from their Tournament Tees with their Tournament Handicaps (80%), strokes will be played as they fall on the card. In the event of a tie, all teams that are tied will play hole #1 in a net aggregate format. If teams are still tied after hole #1 they will proceed to hole #9 under the same format. If still tied they will play hole #1, then hole #9 until tie is broken to determine the winner.

DIVISION POOLS

On Thursday, each team will pay \$225 that will be used for the division pools. This money will be collected at the sign-up table on Thursday morning and distributed to the #1 seed team in each division that afternoon. The #1 seed team is responsible for distributing the daily pools as indicated below. You will receive the envelopes at the end of the day on Thursday to be distributed as follows:

Overall Money

1. \$200 per team for flight payouts
2. \$25 per team for Locker Room and Bag Room

$\$225 \text{ Per Team} \times 8 = \1800 Per Flight

$\$1800 \times 8 \text{ Flights} = \$14,400$

Flight Payouts *(at end of 3 days)* **Top Three Places Each Flight**

1 st	2 nd	3 rd	
\$800	\$500	\$300	\$ 1600 x 8 = \$12,800

Bag Room & Locker Room

$\$200 \times 8 \text{ Flights} = \1600

Registration \$200 per team *(separate from the \$225)*

The \$200 per team due at Tournament Registration includes:

- Pot O' Gold entry fees (2 days)
- Skins (cumulative for 3 days)
- Flight Fight entry (If a team from your flight wins the Tournament Playoff each team in that flight receives \$\$\$)

Putting Contest \$10 per entry not included in the \$200

Tournament champions will receive crystal trophy.

Prize Breakdown

****All payouts based on a field of 64 teams****

Flight Winners \$200 per team

Flight Runners Up \$100 per team

ALL ABOVE PRIZES ARE IN SHOP CREDIT

CASH CONTESTS

Pot O' Gold

Flight Skins Gross & Net (Cumulative)

Flight Fight

(If the overall winner comes from your flight you split the Flight Fight pool with your Flight partners. If you are not present at the conclusion of the tournament you will receive your monies as Pro Shop credit)

Thursday Night Putting Contest \$10 per team

Local Rules/Conditions of Competition

Cell phone calls are prohibited at all times on the golf course during tournament play.

USGA Rules of Golf govern play, as modified by the following ACC Local Rules & Conditions:

Flower beds, Wood Chips, Mulch and ornamental planting areas: Treat as obstructions. Flower beds within paved areas & tarped areas are considered part of the obstruction. Relief is mandatory. No penalty.

Immovable Obstructions Close to the Putting Green: All fixed sprinkler heads are immovable obstructions and relief may be obtained under Rule 24-2. In addition, relief is provided from fixed sprinkler heads on or within two club lengths of the putting green when the ball lies off the putting green, is not in a hazard and within two club-lengths of the sprinkler head. Relief provided only for intervention for line of play between the ball and the hole. The player may take relief as follows: The ball shall be lifted and dropped at the nearest point to where the ball lay which is no nearer to the hole, avoids the intervention and is not in a hazard or on a putting green. Ball may be cleaned when lifted. If the sprinkler head is located on the putting green and the ball also lies on the putting green on the line of putt the ball must be placed at the nearest point that avoids intervention.

Boundary: Indicated by barbed wire fence poles and white stakes. **Hole #4: Road beyond green:** Ball in road is considered out of bounds; cement curbing is deemed to be an integral part of the course; ball that crosses the road and comes to rest on another part of the course is deemed to be out of bounds. Parking Lot is deemed to be out of bounds.

Cart Path Extensions: Worn areas leading into and bordering cart paths are considered extensions of that path and are deemed to be part of the same obstruction.

Caddie Rules: All Caddie Rules are waived.

Stone Walls: Are deemed to be integral parts of the course.

Rutted Areas: These areas are to be treated as ground under repair. Relief is mandatory.

Sod Seams: *Through the Green*, a ball which comes to rest on a sod seam may be lifted without penalty, cleaned and dropped, as near as possible to the spot where it lay, but not nearer the hole. The ball when dropped must first strike a part of the course *through the green*.

Abnormal Ground Conditions: Rule 25-1 Interference by abnormal ground conditions occurs when a ball lies in or touches the condition or when the condition interferes with the player's stance or the area of his intended swing.



Member-Guest Handicap Adjustments

Joe Caliri was adjusted by the Handicap Committee to play at a tournament handicap index of **4**.

Nick Cirillo was adjusted by the Handicap Committee to play at a tournament handicap index of **6.7**.

Matteo Giarrusso was adjusted by the Handicap Committee to play at a tournament handicap index of **7.6**.

Ken Nappi was adjusted by the Handicap Committee to play at a tournament handicap index of **4.4**.

Justin St. Andre was adjusted by the Handicap Committee to play at a tournament handicap index of **8.6**.